

# Alders Scout Camporee – Haliburton 2011

## Summer Camp Rules

### Sanitation/Safety

1. Never wash dishes in the lake.
2. No Hand Soap, Shampoo, or Dish Soap in the lake. Use a washbasin. Build a camp shower.
3. Drinking/Cooking water is obtained at the tap outside the Grocery Store, at the Grocery Store dock, or at the bottom of the stairs at the Hub. Water for personal washing, or water to heat for dishwashing may be taken from the lake.
4. We use the 3 Dishpan method for dishwashing (without fail):
  - i) Hot Soapy wash
  - ii) Clear Rinse
  - iii) Clear Rinse + 1/2 capful Clorox
5. Hang dishes to dry in gauze bags.
6. Clean pots are hung on a pot hanger you make.
7. Clean cooking utensils and eating utensils go in the Patrol Box drawer.
8. Keep only Food, Snacks, Toothpaste, Matches, and the Patrol First Aid Kit in your Patrol Box.
9. Keep your Patrol Box clean !!
10. Wash Picnic Table, Patrol Box, Stove, and outside of Coolers with hot soapy water every day.
11. Wipe down your Picnic Table with pure Clorox early in the week and let it dry. No flies will hang around your eating area. Be careful not to get the Clorox on your clothes.
12. Be careful not to spill sugar, syrup, Koolaid or Hot Chocolate in your campsite. Yellowjackets like sugar and get mad easily. Bee stings hurt !
13. Don't leave any dishes overnight. Hot Chocolate mugs and spoons, etc. should be rinsed out and left on your Picnic Table after MugUp.
14. Cutting boards should be disinfected after using, in your Javex/Clorox dishwashing rinse.
15. Buy ice daily on your water runs. Cold Koolaid and cold food are both important. Dump melted ice (water) out of your food cooler so the food isn't contaminated.
16. Popcorn is not to be made in your Patrol Pots. A Popcorn Popper and free popcorn is available on loan from the Leaders. First come, first served.
17. Bring your garbage down to the Campfire Pit for burning after campfire. Or hang it up. Separate Glass, Batteries, Aerosol and Propane Cans – anything sharp or dangerous - put these in the Recycle container at the dock – they are dangerous if burned, or on your campsite.
18. Axes may only be used by those with an Axe Chip. Ask a Scouter to train and test you.
19. Raccoons will make a real mess. Keep food secure in your Patrol Box, & never have any food in your tent. Raccoons won't come through the door – they always come through the wall.
20. Don't even try to buy matches at the store. Matches are supplied to Patrols at the Leaders' campsite (no charge), as is Lantern Fuel. Matches are not toys, and it is a privilege to be able to use them. Butane or other cigarette lighters are banned completely. Matches are to be kept dry and safe in your Patrol Box, and used only for legitimate purposes. Scouts have been sent home for playing with matches or vandalism. 'Nuff said ?
21. Midnight Inspection will be merciless. If there is food, garbage, or dirty dishes left out, I'll get the Patrol Leader up for cleanup, and neither of us will be happy.
22. Those who can't live by our Camp Rules will be disciplined by the Patrol Leader's Council.

(2)

## Water Safety

1. P.F.D.'s must be worn at all times during boat use.  
Boat use is defined as having at least one foot in a boat. Even if the boat is pulled up on shore.
2. Fishing is permitted from Shoreline, Dock, or Rowboat. No standing up in a boat to cast.  
No multiple barb hooks. A Scouter will cut off extra barbs if asked.  
Fishing gear is not to be left lying around. No one want to step on your hook or dead worms.
3. Please advise a Scouter if you are going off Site. Check back in when you return..
4. Maximum Boat Load:- Canoes = 3 Rowboats = 5 (Fishing = 2) Queenboats = 15  
Scouts may not fish from canoes.
5. Whistles are to be worn whenever you are in a boat. The whistle attaches to your P.F.D.  
Don't leave your P.F.D. in your boat when you are at the Hub or Grocery Store or anyplace on the mainland. H.S.R. P.F.D.'s all look the same, and so do the boats.  
Some other kid will take your P.F.D./boat by mistake, and score your Fox40.
6. Fox40 whistles are supplied as part of your camp fee, and you take them home at the end of the camp. (Unless you lose yours). Every time you bring your whistle to summer camp in the following years, your Patrol will have \$5.00 credited to your food budget.
7. If you lose your whistle, your Patrol will have its Food Budget charged \$5.00 for the replacement. Big winners don't lose their whistles. Whistle Bonus every year !
8. P.F.D.'s are never to be used as a seat or cushion or kneeler at any time. This also applies to personal P.F.D.'s. They will fail as a flotation device if we mistreat them. Use only your own assigned P.F.D. (it's your size), and hang it up to dry after use. It's O.K. to keep it on your Patrol site, but never in your tent, and always off the ground.
9. Porcupines love the salty taste of a wooden Canoe Paddle's handle, or wood axe handles.  
The sweat from your hands makes them salty.  
Make a hanger for all canoe paddles, that will keep them off the ground when not in use.  
That way they won't get stepped on and broken. It's just good Scoutcraft
10. Canoes may be singled if you have a Canoe Single Chip. Requirements at the bottom of Paddling Badge requirements. Takes a strong, skilled paddler to earn a CanoeChip.
11. Lake Curfew Hours: 8:00 AM to 8:30 PM. No water activities that require a P.F.D. outside those hours except for Emergencies, or Star Hikes.
12. Breaking Water Safety rules usually results in a grounding. For the culprit and the rest of his Patrol. This also applies to adult Leaders. All adult leaders and their guests on a campsite are considered to be one Patrol. Grounding means you are stuck on the camp site with no access to the Grocery Store and Tuck Shop (except through the mercy of other Patrols). Patrol Leaders' Council decides Grounding severity and duration.
13. If you're caught on the lake during a bad rain or thunderstorm, go to the nearest campsite.
14. If you hear a siren, get off the lake immediately – go to the nearest campsite and take shelter.

## Emergency Signals

One Whistle Blast - STOP

Two Whistle Blasts - CARRY ON

Three Whistle Blasts - Extreme Emergency. Gather at the Flag Pole.

Never use this last signal lightly. It could mean Life or Death !